COMIC SHOP NEWS

SONIC THE HEDGEHOG • MEGA MAN
WORLDS COLLIDE

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Sonic & Mega-Man: Game On!

Talk to comic fans about unforgettable crossovers and you'll undoubtedly hear about such great meetings as ***Superman Vs. Spider-Man*** or ***Justice League/Avengers*** or ***Star Trek/Dr. Who...*** o even such offbeat tales as ***Archie Meets the Punisher.*** But this spring, Archie Comics is launching a crossover event that's almost unheard of in that it brings together epic heroes from two of the most popular videogame franchises in history—games that are produced by two different companies, Sega and Capcom.

"We had of course been hoping that something like this would happen once Archie obtained the license to ***Mega Man*** comics in 2011," Executive Director of Editorial *Paul Kaminski* said, "but we didn't dream it would arrive so quickly and flow so effortlessly between Sega and Capcom like it did! It's very cool to be working with all those folks on this story; they are nothing but supportive of the project!"

"Capcom brought the idea forward," writer *Ian Flynn* added, "and Sega was happy to get on board. You couldn't ask for a smoother process."

Flynn explained the premise that brings the two heroes together. "Dr. Eggman and Dr. Wily meet through currently unrevealed (though presumably nefarious) circumstances, and together they cook up a master plan to conquer and reshape both their homeworlds," Flynn said. "Sonic and Mega Man get wind of the scheme—in a round-about way—and arrive to save the day."

"Right," Kaminski continued, "and not only does the story span *both* Sonic's homeworld and Mega Man's homeworld, but also a mysterious *third* location that the doctors had a hand in creating. I can't spoil anything, but let's just say that while they may be geniuses, their interior decorating skills could use some work!"

The crossover storyline sounds almost like an archetypal superhero crossover; the heroes meet, they confront one another, they resolve their differences, and then they unite against a common enemy. Is that the structure of this event, or is there more going on here than that? "The delight is in the details," Flynn explained. "Of course, you can't pass up a chance like this to see who'd come out on top—Sonic or Mega Man? Nor can you pass up a chance to have them work together. But in addition to all that, we've got a monstrous cast full of characters for both fandoms. We really went all out with this!"

Kaminski said that Archie was always thinking of what fans of both series would want to see. "Every scene was looked at through the lens of 'how cool would it be if _____ did _____?' We got in there and make sure these characters and universes interacted in as many interesting and cool ways as possible – because who knows if a meeting between these two franchises could *ever* happen again!"

To make the tale especially memorable, Archie is pulling out the stops. This won't be a single issue, or even a three or four issue event. Instead, this will span a full twelve issues—four issues of ***Mega Man,*** four issues of ***Sonic the Hedgehog,*** and four issues of ***Sonic Universe.*** The story line is subdivided into three four-part arcs: "Kindred Spirits," "Into the Warzone," and "Chaos Clash." But make no mistake: this is one massive twelve-part tale, and that's almost unprecedented in Archie Comics publishing history!

How tough is it to construct a story this grand in scale and still keep it accessible to all-ages readers who might not normally follow all three titles? Will it only make sense if they read all twelve parts? "We built it as the twelve-part saga first, and then applied it to the release schedule second," Flynn explained. "It's a simple enough story that new readers, casual fans, and young readers should be able to pick it up at any point and enjoy it. But for an epic like this, you're going to want to follow it from start to finish, getting all the fun bits in each installment. We'll also be making it very easy to figure out the reading order and what issues to get."

"This is such a great opportunity for Sonic fans to sample the Mega Man franchise, and for Mega Man fans to dip their toes in the Sonic waters as well," Kaminski added. "Like all Ian's stories, each issue is enjoyable on its own—but if you want to check out the *complete* event,then picking up all 12 twelve across ***Sonic the Hedgehog, Sonic Universe,*** and ***Mega Man*** is the way to go!"

Some readers might be surprised to learn that ***Sonic the Hedgehog, Sonic Universe,*** and ***Mega Man*** are three of the uncelebrated hits of the comics industry--while they don't necessary appear at the top of the specialty market's sales charts, these books' total sales in all markets combined would put them at the top of the sales charts. What makes ***Sonic*** and ***Mega Man*** so popular, and why does this make the crossover such a big thing for Archie and for comics in general? "***Sonic the Hedgehog*** is a great example of what a licensed title can be if the team respects and cares deeply about the source material," Kaminski explained. "Same with ***Mega Man***—Ian and the whole crew on both of these titles (and ***New Crusaders*** as well) put so much thought, effort, and heart & soul into telling a good story, and I think it shows on the page.

"We're an all-ages comic line, but we don't talk down to our audience either—which allows older fans to read and enjoy the

stories as well. In some cases we get letters saying moms and dads who grew up on the comic have passed them down to their kids. All things considered, ***Sonic*** and ***Mega Man*** hold their own, consistently, in a direct market jam packed with Rated-R content—which says to me that as long as we're telling good stories, the comic will keep going strong for decades to come!"

Any chance that this crossover might be the first in a series of crossover event storylines from Archie? "We had so much fun working on this story that we can't *wait* to get our hands on another crossover event!" Kaminski said enthusiastically. "Some ideas are in the works, but for now we've got our hands quite full with the Sonic/Mega Man storyline."

The storyline begins in ***Mega Man #24,*** an April 10th release produced by *Ian Flynn* and artists *Jamal Peppers, Jim Amash, John Workman, & Matt Herms.* It continues on April 17th in ***Sonic Universe #51,*** produced by *Ian Flynn, Jim Amash,* and others. The third installment can be found in ***Sonic the Hedgehog #248,*** a May 1st release by *Ian Flynn, John Workman,* and others that presents the face-off readers have dreamed of: Sonic versus Mega Man! The twelve-parter will then run through ***Mega Man #s 25-27, Sonic Universe #s 52-54,*** and ***Sonic the Hedgehog #s 249-251,*** keeping readers on the hook through early August.

(In reality, you could almost think of this as a *thirteen* part story, since Archie is also producing a special "Worlds Collide Prelude" book for this year's Free Comic Book Day. ***FCBD 2013: Sonic the Hedgehog/Mega Man*** is a primer produced to complement the event. This 32-page, full color book will chronicle the journey these two epic heroes from both Sega and Capcom took to finally meet each other – Mega Man's journey chronicled on one side, and Sonic the Hedgehog's on the other. Pick it up on Free Comic Day on Saturday, May 4th.)

by Cliff Biggers

Courtesy your friendly neighborhood comics outlet!

COMIC SHOP NEWSARAMA

Produced by *Comic Shop News* in cooperation with *newsarama.com*

Star Crossed Horror

During his storied career, *Garth Ennis* has gained a reputation as a quality storyteller with a penchant for guignolesque brutality. It was a part of his first major work, ***Preacher;*** it helped to redefine ***The Punisher*** during his tenure; it was a mainstay of ***The Boys.*** But if you haven't read ***Crossed,*** *Garth Ennis'* creation for Avatar Press, you haven't seen Ennis at his most extreme.

Crossed was created and initially written by Ennis. For the past twenty issues, however, Ennis has turned the reins of the book over to such writers as *Jamie Delano, David Lapham,* and *David Hine*. But this month, Ennis is returning to his edgiest creation for a story arc that begins in ***Crossed: Badlands #25.***

Crossed: Badlands may be as gory and brutal as any zombie story, but this tale is even more horrifying because the monsters are plague-infected men and women. Ennis explained the premise of the series. "Sometime around the middle of 2008, humanity is devastated by a viral outbreak of pure evil—victims become cannibalistic berserkers intent on slaking the foulest lusts imaginable. Where this comes from is unclear, but within a year the worldwide population has been reduced to about 5% of what it was, and the majority of those still alive are Crossed. All society and structure is gone. Only survival remains.

"Like any worldwide horror setting," Ennis said, "the possibilities are endless. You can do stories about anything, anywhere. Ideas suggest themselves all the time. And I do feel a sense of responsibility to come back from time to time, help keep things ticking over.

"Funny thing is," Ennis admitted, "I never really intended to be a horror writer. I'm not the world's biggest fan of the genre. I like a book here, intermittently follow a writer there. I like one zombie movie, one vampire movie, a couple of werewolf flicks, but I'm not really what you'd call dedicated. Yet here I am."

What was Ennis's inspiration for ***Crossed?*** "Partly a rather grim sense of the world going awry during the Bush era, particularly after the miseries of Hurricane Katrina, when people were simply deserted by government," Ennis said. "Partly reading a lot of history, which has a much higher body count than fiction, as well as far more cruelty and far less heroism. And, generally, a desire to write a horror story that was horrific, as opposed to something comfortable that teenagers could cozy up to."

Was Ennis's return to ***Crossed: Badlands*** planned from the beginning? "I'm planning on dropping in about once a year to keep things ticking over," Ennis replied, "partly from responsibility to the series, partly because I like writing ***Crossed***—there's always another story to tell."

The story that Ennis is telling is a rarity in the world of ***Crossed:*** a tale of hope in the bleakest, most brutal of worlds. "The story I'm writing, beginning in ***Crossed: Badlands #25,*** is called 'The Fatal Englishman,' and concerns someone deciding to go on the offensive against the Crossed—something long thought impossible. Being a military man, however, this guy's intended solutions to the problem may seem a little drastic."

While Ennis developed the concept for ***Crossed*** and wrote the stories that kicked off the series, he has not outlined the series with a definite ending in mind, as he did with such projects as ***The Boys*** and ***Preacher.*** "There's no specific ending as with ***The Boys; Crossed*** is a different kind of story, featuring unconnected characters in a series of looser, worldwide settings."

Ennis *does* plan to return further down the line, but he's not coming back to write the series finale. "What I *am* doing is writing a story set for ***Crossed: Badlands #50,*** which will focus on the original Crossed outbreak and possibly go some way towards explaining it." As for the stories produced by other writers between the Ennis issues, "I should say that, with ***Crossed,*** each writer simply develops their own story and tells it: I don't come up with ideas and then choose between writing them myself or farming them out to others."

While Ennis doesn't classify himself as a horror writer, he acknowledges that certain elements of the macabre and the gruesome find their way into his works—but he never adds those elements just to satisfy market expectations. "I have a sci-fi book coming up that has both creepy and gory elements, but that's just how the story ended up," Ennis said. "I never think about what the market wants, and find most attempts to analyze it in that regard fairly banal: a gory horror story succeeds, so people draw the conclusion that gore is the way to go. Then a psychological horror story tops the charts, so people say that's what's needed. And so on. By now, ***Twilight*** is probably the most successful vampire story of all time. Therefore that's how we should write vampire stories. Right?" Ennis asked with a smile.

Crossed: Badlands #25, the first part of Ennis's story arc, is scheduled for March 13th release. To celebrate his return, Avatar is designating that day as their Second Annual C-Day (or ***Crossed*** Day), which will see Avatar working with retailers to promote the series. And to create even more buzz, Avatar is boosting the cover count for ***Crossed: Badlands #25,*** offering eight different standard-priced covers, a faux-leather cover, two incentive covers, and a collector's boxed set. But be aware—***Crossed*** is most definitely *not* for all ages... nor is it for the squeamish! Even zombies might lose their appetites after seeing some of the brutality that is part and parcel of this grim series!...

Coming Comics—DC in May

Superman battles an enemy of his own making in ***Action Comics #20*** by *Andy Diggle, Tony Daniel, & Batt* as he confronts the horrible Hybrid—but what else does Lex Luthor have in store for The Man of Steel and the people of Metropolis?

The future collides with the past in this issue as a mystery man causes problems for Jonah Hex in ***All Star Western #20*** by *Justin Gray, Jimmy Palmiotti, & Moritat.*

The battle against the Rot has left Buddy's family in ruins, and in ***Animal Man #20*** by *Jeff Lemire, John Paul Leon, & Steve Pugh,* they must withstand another force trying to subvert him: his own celebrity.

Aquaman's right to the throne is put to the test when an Atlantean rises up to defend the city in ***Aquaman #20*** by *Geoff Johns, Paul Pelletier, & Sean Parsons*—an Atlantean who many others believe should be King…

An emotionally unstable Batgirl must confront one of Batman's most violent foes, The Ventriloquist, in ***Batgirl #20*** by *Gail Simone & Fernando Pasarin.*

A strange visitor comes to Gotham City in ***Batman #20*** by *Scott Snyder& Greg Capullo* when tragedy delivers the team-up you've been asking for since the start of The New 52! (So steel yourself for this guest appearance!)

Batman is pushed to the very limits of his sanity in ***Batman & Robin #20*** by *Peter Tomasi & Patrick Gleason*…will The Red Hood pull him back—or push him over the edge?

Gregg Hurwitz & Ethan Van Sciver present penultimate chapter of the definitive Mad Hatter story in ***Batman: The Dark Knight #20***—and not everyone makes it out alive!

Three of The Dark Knight's greatest foes unite in to tackle the threat of Batman head-on in ***Batman: The Dark Knight Annual #1*** by *Gregg Hurwitz & Szymon Kudranski.* Will the diabolical scheming of Scarecrow, Mad Hatter and The Penguin be too much for Batman to handle?

Batman's world has been devastated by his war against Talia, but is he willing to give up on his own humanity? *Grant Morrison & Chris Burnham* reveal the answer in ***Batman, Incorporated #11.***

Justin Gray & Jimmy Palmiotti take over as writers beginning with ***Batwing #20*** as they answer the question "who is Batwing?"

Batwoman is being played right into a confrontation with Batman in ***Batwoman #20*** by

COMIC SHOP NEWS

Published weekly since 1987 by Comic Shop News, Inc.

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Printed by Transcontinental Interglobe, Beauceville, QC, Canada

SPIDER-MAN

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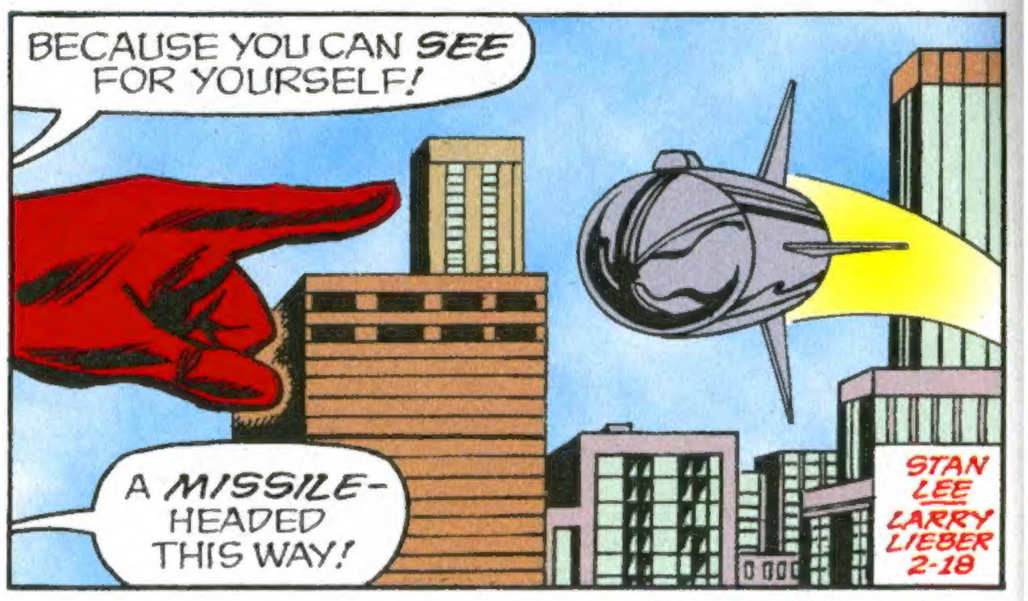


JH Williams III, W. Haden Blackman, & Trevor McCarthy...and that's the least of her problems after the final page of this issue!

The traitor is revealed in *Christy Marx & Romano Molenaar's* ***Birds of Prey #20.*** Who will aid Mr. Freeze as he continues his onslaught against The Court of Owls—and how can the Birds hope to stop him?

Membership in the Justice League of America is going to cost Catwoman the rest of her nine lives as Selina comes to grips with the deadly reality of her current imprisonment in ***Catwoman #20*** by *Ann Nocenti, Rafa Sandoval, & Jordi Tarragona.*

It's Cat vs. Bird for the dark heart of Gotham City in ***Catwoman Annual #1*** by *Ann Nocenti & Ardian Syaf.*

In ***Constantine #3*** by *Jeff Lemire, Ray Fawkes, & Renato Guedes,* John Constantine's quest to find the last piece of a powerful mystic artifact brings him to a city that could kill him the moment he sets foot in it: London!

Deathstroke comes face to face with his daughter Rose and The Ravagers in ***Deathstroke #20,*** the series finale by *Justin Jordan, Edgar Salazar, & Scott Hanna.*

The superhuman transformation of Ignatius Ogilvy is just the tip of the iceberg when an extremely unexpected character comes to The Penguin's aid in ***Detective Comics #20*** by *John Layman.*

After decades of questing, the Demon Knights have a lead on the resting place of the Holy Grail—but are they ready for what they'll have to fight through to get it? Find out in ***Demon Knights #20*** by *Robert Venditti, Robson Rocha, & Oclair Albert.*

Nelson and Roxie are on the run from the Centipede and The Fixer in ***Dial H #12*** by *China Mieville, Alberto Ponticelli, & Dan Green.* Their only hope of rescue lies in the hands of Open Window Man! But who *is* that masked avenger?

The drums of war begin to sound as the heroes of Earth 2 rally behind Dr. Fate in ***Earth 2 #12*** by *James Robinson, Nicola Scott, & Trevor Scott*—and a threat from Apokolips becomes all too real!

The new Batman of Earth 2 debuts in ***Earth 2 Annual #1*** by *James Robinson, Yildiray Cinar, Cafu, & Julius Gopez,* as The Atom begins a mission to lead a new team of heroes—but are any of them prepared for the threat they're about to face?

Barry races toward a confrontation with the Reverse Flash in ***The Flash #20*** by *Francis Manapul & Brian Buccellato.*

Firestorm is labeled a living weapon of mass destruction and slated for dissection in ***The Fury of Firestorm, the Nuclear Man #20,*** the series finale by *Dan Jurgens & Ray McCarthy.*

Komodo and The Outsiders have destroyed Green Arrow's life, but how far will Ollie fall before he's forced to take desperate measures? Find out in ***Green Arrow #20*** by *Jeff Lemire & Andrea Sorrentino.*

Big changes in the Lanterns' world as all four creative teams end their runs in May. First and foremost, *Geoff Johns, Doug Mahnke, & Christian Alamy* wrap things up in the extra-length ***Green Lantern #20,*** which features the final battle against the First Lantern and the Guardians. Plus, don't miss a special retrospective on Geoff's run on ***GL***!

In the aftermath of their battle against the First Lantern and the Guardians, it's up to Guy Gardner, John Stewart and the other survivors to try to put the Corps back together in ***Green Lantern Corps #20,*** the last issue by *Peter Tomasi & Fernando Pasarin* before a new creative team takes the reins.

Tony Bedard says goodbye in ***Green Lantern: New Guardian s#20*** as Kyle Rayner has to determine if his time as a White Lantern has ended before it's truly begun?

For the first time in centuries Atrocitus feels peace in ***Red Lanterns #20,*** the final issue of *Peter Milligan's* run. What could possibly calm his legendary rage? And more importantly, what does that mean for the Red Lanterns?

Meet the wealthy financial wizards eager to help inventors, adventurers, and explorers finance their important projects in ***The Green Team #1*** by *Art Baltazar, Franco, & Ig Guara.*

Geoff Johns, Ivan Reis, & Joe Prado continue the Prologue to ***Trinity War*** in ***Justice League #20,*** as a revelation about Batman could destroy Wonder Woman and Superman's relationship! Plus, in the backup story, the penultimate chapter of the tale of Shazam finds Billy Batson learning the shocking secret of Black Adam!

The Flash and Swamp Thing guest-star in ***Justice League Dark #20*** by *Jeff Lemire, Ray Fawkes, & Mikel Janin* as the team struggles to recover the stolen House of Mystery from Dr. Destiny.

The League uncovers the leader of The Secret Society of Super-Villains in ***Justice League of America #4*** by *Geoff Johns & David Finch*—but can such a diverse group of heroes defeat the collective might of the Society? And in the backup story by *Matt Kindt & Scott Clark,* Manhunter goes behind the scenes to learn more about the Secret Society!

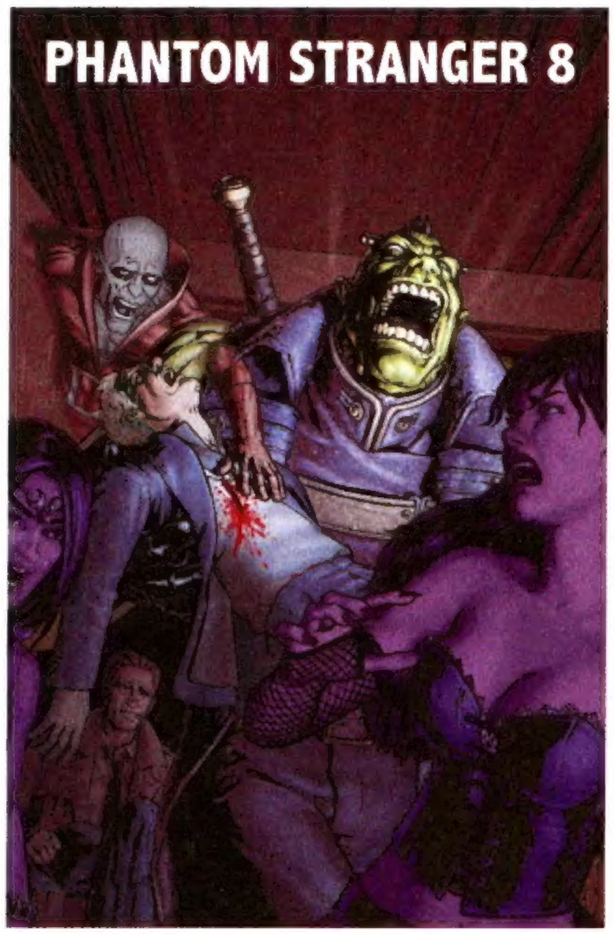
Vibe takes on Batman in ***Justice League of America's Vibe #4*** by *Sterling Gates, Pete Woods, & Sean Parsons.*

Devastated by the horrifying aftermath of last issue's battle with Killer Croc, Katana struggles to set things right against impossible odds in ***Katana #4*** by *Anne Nocenti & Juan Jose Ryp.*

The Fatal Five spread death on a galactic scale in ***Legion of Super-Heroes #20*** by *Paul Levitz & Francis Portela*—and even the Legion may be powerless to stop them!

Gail Simone & Freddie Williams II focus on the citizen's army designed to protect the common man from those who abuse their power in ***The Movement #1.***

After witnessing so much death in the past few months, how will Nightwing react when he learns a key figure in his life has returned from the grave? *Kyle Higgins, Brett Booth, & Norm Rapmund* reveal the answer in ***Nightwing #20.***



The Phantom Stranger investigates his past in ***Phantom Stranger #8*** by *Dan DiDio, JM DeMatteis, & Philip Tan,* and is quickly reminded of the price he must pay for being part of The Trinity of Sin!

As Caitlin and Rose deal with the shocking revelation about their origins, Deathstroke takes down the remaining Ravagers in ***Ravagers #12,*** the series finale.

The return of Proctor sees Arsenal and Kori reliving Red Hood's memories in ***Red Hood & the Outlaws #20*** by *James Tynion IV & Julius Gopez*—including his battles with the League of Assassins!

Arsenal finally confronts Green Arrow in ***Red Hood & the Outlaws Annual #1*** by *James Tynion IV & Al Barrionuevo,* but it may be a short-lived reunion as someone from their past has targeted them both.

Tom DeFalco & Joe Bennett bring ***The Savage Hawkman*** to an end with #20 as Blockbuster's true identity is revealed.

The new StormWatch is even more bloodthirsty than the previous team, as you'll discover in ***Stormwatch #20*** by *Jim Starlin, Yvel Guichet, & Jonas Trinidade.*

Ales Kot & Timothy Green II begin their run with ***Suicide Squad #20.*** Who are the two killers Amanda Waller has recruited to shake things up, and what are their true motives for joining the team?

The Teen of Steel decides it's time to become more proactive in his battle against evil. But how far will he go before he crossed the line? Find out in ***Superboy #20*** by *Justin Jordan, RB Silva, & Rob Lean.*

The strange connection between the Karas has Power Girl becoming Supergirl again in ***Supergirl #20*** by *Michael Alan Nelson & Mahmud Asrar.*

Hector Hammond is looking for Superman to save him from the New God known as Orion in ***Superman #20*** by *Scott Lobdell & Aaron Kuder.*

Swamp Thing confronts Superman for the fate of Metropolis in ***Swamp Thing #20*** by *Charles Soule & Kano*—but why are all of Swamp Thing's worst nightmares coming true?

Eclipso brings destruction to the heart of House Amethyst in ***Sword of Sorcery #8,*** the series finale by *Christy Marx & Aaron Lopresti.*

Talon struggles to escape the jaws of death in ***Talon #8*** by *James Tynion IV & Michael Sepulveda,* which leads directly into ***Birds of Prey #21.***

In ***Team 7 #8,*** the series finale by *Justin Jordan, Pascal Alixe, & Jesus Merino,* find out what broke Team 7 apart—and set Black Canary, Amanda Waller, Deathstroke and Majestic on the rocky road they travel today.

The fallout of last issue's attack threatens to drag the team into darkness in ***Teen Titans #20.***

Jediah regains something very important to the team's survival in ***Threshold #5*** by *Keith Giffen & Tom Raney.*

Wonder Woman was certain there was one person in her life she could trust—but she finds out how wrong she was in ***Wonder Woman #20*** by *Brian Azzarello & Cliff Chiang.*

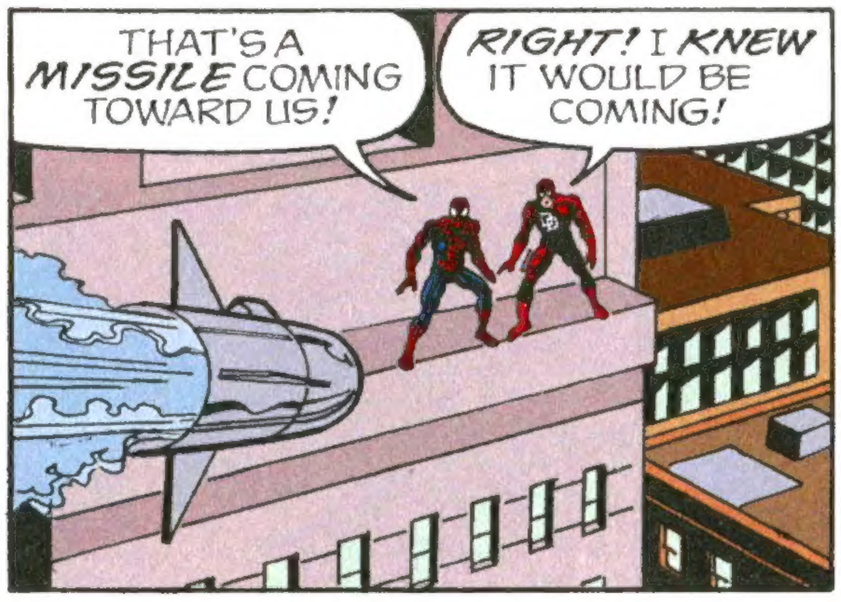
As Power Girl returns to her classic look, DeSaad wreaks havoc on her tech empire in ***World's Finest #12*** by *Paul Levitz & Kevin Maguire.*

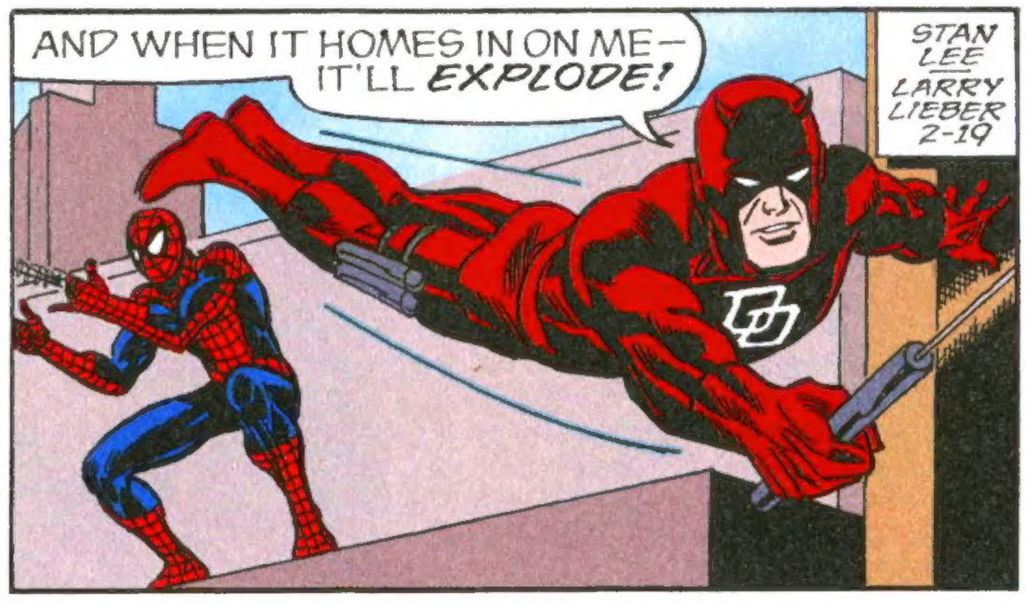
Harlan Ellison & Paul Chadwick collaborate to produce the original hardcover graphic novel ***Harlan Ellison's 7 Against Chaos.*** In a distant future, Earth is in grave danger: The fabric of reality itself is unraveling, leading to catastrophic natural disasters, displaced souls appearing from bygone eras, and sudden, shocking cases of spontaneous combustion. The only hope for Earth's survival is a force of seven warriors, each with his or her special abilities. But can these alien Seven Samurai learn to get along in time to find the source of the gathering chaos and save all of reality?

Adventures of Superman #1 features standalone Superman stories by all-star creators, beginning with tales by *Orson Scott Card, Aaron Johnston, Chris Sprouse, & Karl Story* and *Jeff Parker & Chris Samnee.*

Deathstroke's origin is revealed in ***Arrow #7*** by *Marc Guggenheim & Andrew Kreisberg,* producers and writers of the hit CW series.

Detective John Jones, the Martian Manhunter, steps into the Smallville spotlight in ***Smallville Season 11 Special #1*** by *Bryan Q. Miller, Axel Gimenez, & Diana Egea.* A grisly murder in Gotham City sends Martian Manhunter on a quest to confront his past. Guest-starring Batman and Nightwing!





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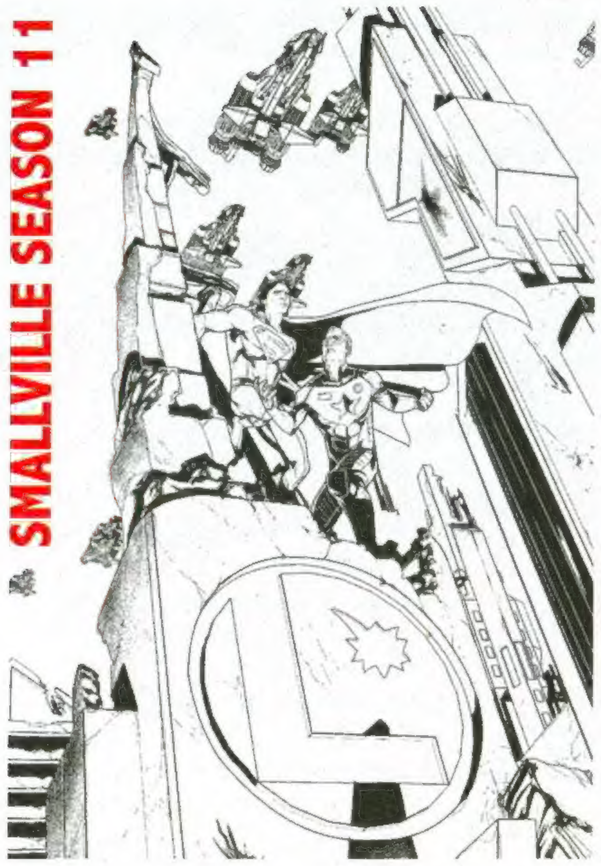


Superman and the Legion of Super-Heroes try to stop war between Earth and a shocking enemy in *"Argo,"* a three-parter that begins in ***Smallville Season 11 #13*** by *Bryan Q. Miller & Daniel HDR*!

How does one go about becoming a demigod? And, what the heck *is* a demigod anyway? *Keith Giffen, Brian Keene, & Scott Koblish* answer these questions in ***Masters of the Universe: The Origin of Hordak.***

DC collected editions (advance solicited for May and June release) include:

- ***Batgirl/Robin Year One TP,*** collecting ***Batgirl Year One #s 1-9*** and ***Robin Year One #s 1-4.***
- ***Batman & Robin Volume 1: Born to Kill TP,*** collecting ***Batman & Robin #s 1-8.***
- ***Batman: The Dark Knight Volume 2: Cycle of Violence HC,*** collecting ***Batman: The Dark Knight #s 10-15 & 0.***
- ***Before Watchmen: Ozymandias/Crimson Corsair Deluxe Edition HC,*** collecting ***Ozymandias #s 1-6, Dollar Bill #1,*** and "Curse of the Crimson Corsair."
- ***Before Watchmen: Minutemen/Silk Spectre Deluxe Edition HC,*** collecting ***Minutemen #s 1-6*** and ***Silk Spectre #s 1-4.***
- ***Before Watchmen: Nite Owl/Dr. Manhattan Deluxe Edition HC,*** collecting ***Nite Owl #s 1-4, Dr. Manhattan #s 1-4,*** and ***Moloch #s 1-2.***
- ***Before Watchmen: Comedian/Rorschach Deluxe Edition HC,*** collecting ***Comedian #s 1-6*** and ***Rorschach #s 1-4.***
- ***Catwoman Volume 2: No Easy Way Down TP,*** collecting ***Catwoman #s 10-24 & Secret Files #1*** (pre-New 52).
- ***Crisis on Multiple Earths Volume 6 TP,*** collecting ***Justice League of America #s 195-197 & 207-209*** and ***All-Star Squadron #s 14-15.***
- ***Deathstroke Volume 2: Lobo Hunt TP,*** collecting ***Deathstroke #s 9-14 & 0.***
- ***The Fury of Firestorm: The Nuclear Men Volume 2—The Firestorm Protocols TP,*** collecting ***Fury of Firestorm #s 7-12 & 0.***
- ***Green Lantern Corps Volume 2: Alpha War HC,*** collecting ***Green Lantern Corps #s 8-14 & 0.***
- ***Green Lantern: New Guardians Volume 2: Beyond Hope HC,*** collecting ***New Guardians #s 8-12*** and ***Blue Beetle #9.***
- ***Harley Quinn: Night & Day TP,*** collecting ***Harley Quinn #s 8-13*** and ***Harley Quinn: Our Worlds at War #1.***
- ***Red Hood & the Outlaws Volume 2: The Starfire TP,*** collecting ***Red Hood #s 8-14.***
- ***Resurrection Man Volume 2: A Matter of Life & Death TP,*** collecting ***Resurrection Man #s 8-12 & 0*** and ***Suicide Squad #9.***
- ***Stormwatch Volume 1 TP,*** collecting ***Stormwatch #s 37-47.***
- ***Superman Volume 1: What Price Tomorrow? TP,*** collecting ***Superman #s 1-6.***
- ***Superman Family Adventures Volume 1 TP,*** collecting ***Superman Family Adventures #s 1-6.***
- ***Tales of Batman: Archie Goodwin HC,*** collecting ***Detective #s 437-443 & Annual #3, Showcase '95 #11, Legends of the Dark Knight #s 132-136, Batman: Night Cries,*** and more.
- ***Teen Titans Volume 2: The Culling TP,*** collecting ***Teen Titans #s 8-14*** and ***DC Universe Presents #12.***

Coming Comics—Vertigo/DC in May

Sean E. Williams, Stephen Sadowski, & Phil Jimenez kick off a new story arc in ***Fairest #15.*** "The Return of the Maharaja" takes readers to the exotic Fables world of the Indu (from which our own world's India is but a shadow), When Nalayani finds her humble village under attack, she embarks on a quest that will transform all of Fables forever.

When Marine Biologist Lee Archer is approached by the Department of Homeland Security for help with a new threat, she declines, but quickly realizes they won't take no for an answer. Soon she is plunging to the depths of the Arctic Circle to a secret, underwater oilrig where they've discovered something miraculous and terrifying in ***The Wake #1*** by *Scott Snyder & Sean Murphy,* a SF/horror epic that explores the horrors of the deep, probes the origins of human history, and leaps far beyond to a frightening future.

Vertigo collected editions (advance solicited for Jun and July release) include:

- ***Animal Man Omnibus HC,*** collecting *Grant Morrison's* run, including ***Animal Man #s 1-26*** and a tale from ***Secret Origins #39.***
- ***Hellblazer: Death & Cigarettes TP,*** collecting ***Hellblazer #s 292-300 & Annual #1.***
- ***Preacher Book One TP,*** collecting ***Preacher #s 1-12*** and more.
- ***Promethea Omnibus HC,*** a massive 296-page 16.25" x 12.25" horizontal-format hardcover that presents ***Promethea #s 1-32*** in a single, extraordinary hardcover volume that spotlights the amazing artwork of *J.H. Williams III,* with each two-page spread in the series presented on single pages of this horizontally formatted collection!
- ***Sweet Tooth Volume 6: Wild game TP,*** collecting ***Sweet Tooth #s 33-40.***

Coming in June & July from DC Collectibles

DC joins with Gentle Giant to create a statue depicting one of the most unforgettable confrontations from the upcoming ***Man of Steel*** film. ***Man of Steel: Superman Vs. Zod 1:12 Scale Statue*** captures the film likenesses in a striking sculpt.

The only women from the Metal Men is depicted in *Sam Greenwell's* ***DC Comics Cover Girls Platinum Statue.***

DC Collectibles launches its line of game-inspired ***Injustice: Gods Among Us Action Figures*** with a pair of two-packs, one pitting ***Cyborg Vs. Harley Quinn*** and the other pitting ***Flash Against A Villain To Be Announced*** (ooh, a mystery!).

DC Comics Bombshells kicks off a new line of statues inspired by the pinups of the 1940s and the 1950s. The line begins with a pair of statues: ***DC Comics Bombshells: Wonder Woman*** and ***DC Comics Bombshells: Supergirl,*** both sculpted by *Tim Miller.*

Coming Comics—Marvel in May

In an attempt to defeat Ultron, two Marvel Heroes take it upon themselves to create an all-new Marvel Universe in ***Age of Ultron #7*** by *Brian Bendis, Brandon Peterson, & Carlos Pacheco.* But is the one they have created better or worse than the one they left behind? Then, in ***Age of Ultron #8,*** will there be any way to put the world back the way it was? Wait until you see who is in charge of the new world order and how they got there!... A reality-spanning choice is made this issue that will affect the Marvel Universe for years and years to come. ***Age of Ultron*** tie-ins include ***Fearless Defenders #4AU*** by *Cullen Bunn & Phil Jimenez,* which teams up Warrior Woman and Caroline LeFay; ***Avengers Assemble #15AU*** by *Al Ewing & Butch Guice,* which brings Captain Britain into the Age of Ultron; and ***Uncanny Avengers #8AU*** by *Rick Remender & Gerry Durgan,* which follows Kang and the The Apocalypse Twins into the Age of Ultron.

Captain America and Wolverine fight a villain unlike any you've ever seen in ***A+X #8.*** And in the second tale, Deadpool and Hawkeye do *not* see eye-to-eye!

One of the All-New X-Men leaves to join Cyclops and his crew in *Brian Bendis & Stuart Immonen's* ***All-New X-Men #11.***

Alpha & Thor team up for a most excellent adventure in ***Alpha: Big Time #4*** by *Joshua Hale Fialkov & Nuno Plati.*

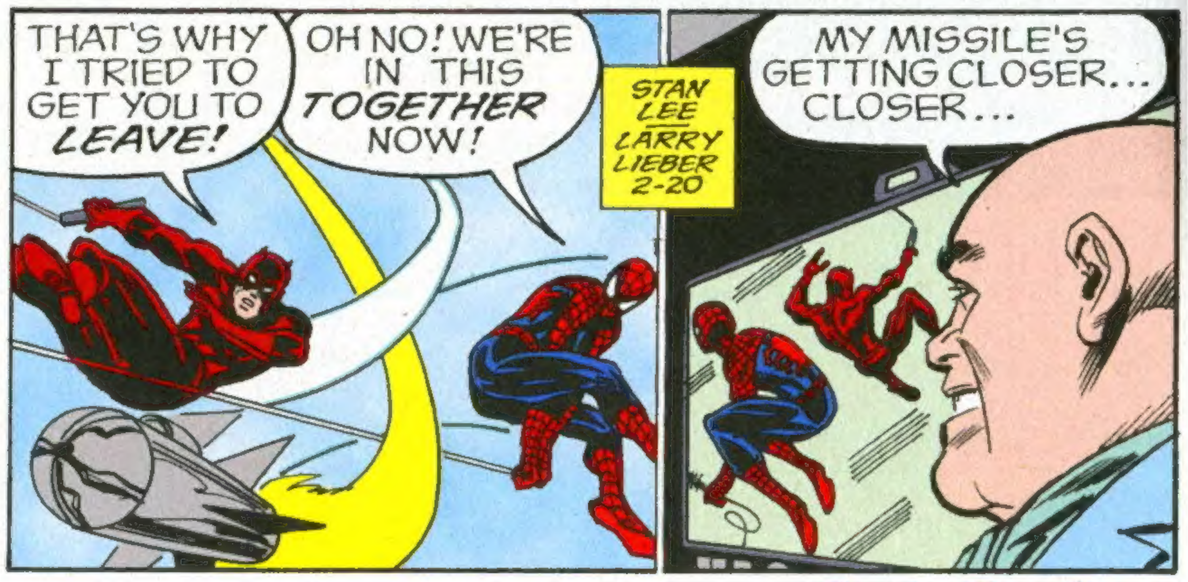
Upset by the end of ***Amazing Spider-Man #700?*** Well Marvel says that you're going to be even angrier after the end of *Dan Slott & Ryan Stegman's* ***Superior Spider-Man #9.*** The time has come to see who will live, who will die, and who will emerge as the one, true Superior Spider-Man! And if that's not enough to keep Spidey busy, the Green Goblin returns in ***Superior Spider-Man #10.***

As Shang-Chi battles an ancient enemy, the Avengers hang out in Hong Kong's swankiest casino in ***Avengers #11*** by *Jonathan Hickman & Mike Deodato.* Meanwhile, Captain Marvel, Black Widow and Spider-Woman find out it doesn't pay to gamble in the spy business. Then, in ***Avengers #12,*** *Jonathan Hickman, Nick Spencer, & Mike Deodato* present a day in the life of the Avengers...in the Savage Land.

Apex—the mean girl you love to hate—makes her move in ***Avengers Arena #9*** by *Dennis Hopeless & Kev Walker.*

Kelly Sue DeConnick & Scott Hepburn kick off the Avengers/Captain Marvel crossover event in ***Avengers: The Enemy Within #1.*** Vicious echoes of the Avengers' past are cropping up all over Manhattan...and a grounded Captain Marvel refuses to be left behind. Who is the sinister figure behind these incursions and what does it have to do with Carol Danvers' mysterious condition?

SHIELD has the Chameleon. The Superior Spider-Man wants him. Thus begins "The Chameleon Sanction," a two-parter by


THAT'S WHY I TRIED TO GET YOU TO LEAVE!
OH NO! WE'RE IN THIS TOGETHER NOW!
STAN LEE
LARRY LIEBER
2-20
MY MISSILE'S GETTING CLOSER... CLOSER...

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Christopher Yost & Marco Checchetto in ***Avenging Spider-Man #s 20 & 21.***

Cable and his team go into space to face down an armada in ***Cable & X-Force #8*** by *Dennis Hopeless & Salvador Larroca.* Will this put them face-to-face with the Uncanny Avengers?

Zola's master plan revealed in ***Captain America #7*** by *Rick Remender & John Romita Jr.,* while Ian's fate is decided.

Daredevil finds himself face to face with his opposite number in ***Daredevil #26,*** an extra-length issue by *Mark Waid & Chris Samnee.* What is his connection to the accident that created Daredevil?

The secret of the dark Earth is revealed in ***Dark Avengers #190,*** the series finale by *Jeff Parker & Neil Edwards.* Who will live? Who will die? And will anyone get back to Earth alive?

Deadpool targets a man with aquatic powers in ***Deadpool #9*** by *Gerry Duggan, Brian Posehn, & Mike Hawthorne.* Then he teams up with your Superior Neighborhood Spider-Man in ***Deadpool #10.*** And Marvel promises that he will kill one of those two guest stars...

One day a year, The Thing reverts to his human form. This year… Ben Grimm is going to go home to Yancy Street again—as Ben Grimm—in ***Fantastic Four #8*** by *Matt Fraction & Mark Bagley.*

The FF take a field trip into the heart of the Negative Zone in ***FF #s 7 & 8*** by *Matt Fraction & Michael Allred.*

Everything Valkyrie knows about her origin is wrong, as you'll discover in ***Fearless Defenders #4*** by *Cullen Bunn & William Sliney.* And Caroline LeFay unleashes her Doom Maidens upon the world!

As the Guardians' first story wraps up in *Brian Bendis & Steve McNiven's* ***Guardians of the Galaxy #3,*** the mysteries leading to the next great Marvel event become clearer.

Pizza Dog gets his own moment in the spotlight in ***Hawkeye #11*** by *Matt Fraction & David Aja.* Literally… the *entire* issue… it's all from the dog's point-of-view.

Hulk and Thor join forces against the Frost Giants in ***Indestructible Hulk #7 & 8*** by *Mark Waid & Walt Simonson.* But what's wrong with Thor--and why doesn't he recognize Hulk?

Death's Head and Iron Man team-up to hunt down a genocidal criminal in ***Iron Man #s 9 & 10*** by *Kieron Gillen & Dale Eaglesham.* But what Tony finds in the depths of that ship is a major problem. That tale leads into the biggest Tony Stark story of the year: the secret origin of Iron Man, which Marvel promises will shake Iron Man to his very core.

David Michelinie & Bob Layton join forces with *Dave Ross* to tell the untold story of Armor Wars 2 in ***Iron Man #s 258.1-258.4.***

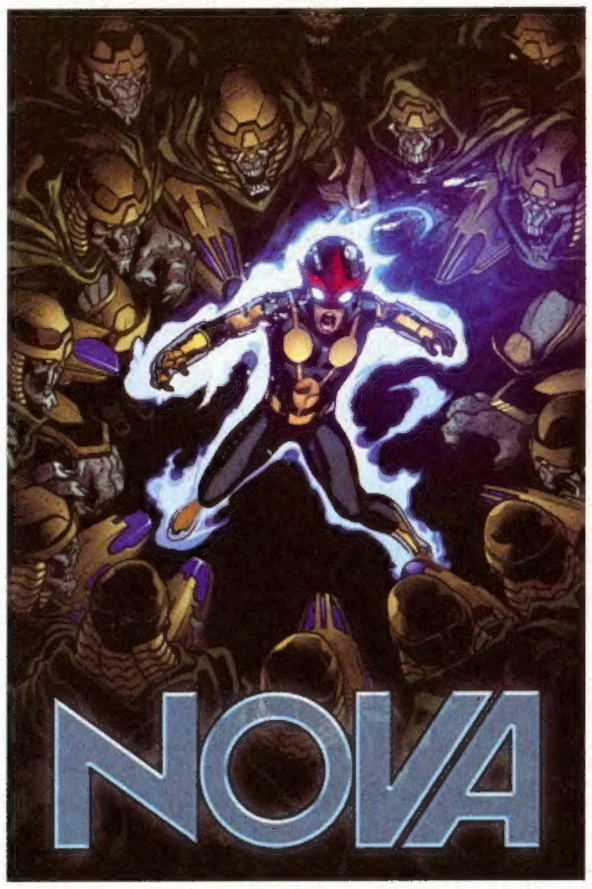
Kick-Ass and Hit-Girl return in ***Kick-Ass 3 #1,*** the final story arc of *Mark Millar & John Romita Jr's* mega-selling series. Hit-Girl's in jail, leaving Kick-Ass to lead the superhero team of Justice Forever. Their first mission: Bust Hit-Girl out of the clink. But superheroes have now been outlawed, leaving Kick-Ass to dodge both cops *and* criminals.

As Brownsville gets more treacherous, Morbius takes matters into his own hands in ***Morbius: The Living Vampire #5*** by *Joe Keatinge & Richard Elson.* Which Morbius will survive—the man or the vampire?

Travis Beacham, Yvel Guichet, Pericles Junior, Chris Bastista, & Sean Chen present the prequel to *Guillermo del Toro's* highly-anticipated film in ***Pacific Rim: Tales From Year Zero Premiere HC.*** Chronicling the very first time Earth is menaced by incredible monsters known as Kaiju, these inhuman beasts rise from the ocean depths and threaten to extinguish all mankind! Witness the race to develop massive robot fighting machines called Jaegers, each one controlled simultaneously by two pilots whose minds are locked in a neural bridge.

Using the knowledge gained from the Black Swan, the Illuminati rework all their plans and cross the uncrossable line in ***New Avengers #6*** by *Jonathan Hickman & Steve Epting.*

The mysteries surrounding the disappearance of Sam's dad deepen in *Jeph Loeb & Ed McGuinness's* ***Nova #4,*** and the helmet leads Nova into intergalactic conflict that will affect the entire Marvel Universe!



SAVAGE WOLVERINE 5

Dinosaurs aren't the only green giants roaming the Savage Land jungles, as Wolverine finds out in *Frank Cho's* ***Savage Wolverine #5.***

Artist *Carlo Barberi* joins *Christopher Yost* beginning with ***Scarlet Spider #17...*** just in time for the Scarlet Spider to confront Wolverine!

Thor in chains. Gorr transcendent. All hope for divinity lost. As the clock ticks down on one very large bomb and enslaved gods look to the skies for a savior in ***Thor: God of Thunder #8*** by *Jason Aaron & Esad Ribic,* enter... the Girls of Thunder?

Xavier is dead, and now the age of The Apocalypse Twins begins in ***Uncanny Avengers #8*** by *Rick Remender & Daniel Acuna.* Now begins Ragnarök... and it's all Thor's fault!

The Scientist Supreme and the new High Council of AIM ignite global war in ***Secret Avengers 34*** by *Nick Spencer & Luke Ross.* Also in this issue, the Secret Avengers welcome their newest recruit: The Indestructible Hulk!

In ***Thanos Rising #2,*** *Jason Aaron & Simone Bianchi* continue the jaw-dropping origin of the mad Titan who will soon change the face of the Galaxy!

Will tragedy force Miles to quit? *Brian Bendis & David Marquez* reveal the answer in ***Ultimate Comics Spider-Man #23,*** which also features Bombshell and the all-new Cloak and Dagger.

The Ultimates confront West Coast Ultimates in ***Ultimate Comics Ultimates #24,*** the finale to "Reconstruction" by *Sam Humphries & Joe Bennett.* Can America survive a super-powered battle royale?

What is the secret that Wolverine never shared with his son? Find out in *Cullen Bunn & David Messina's* ***Ultimate Comics Wolverine #4.***

Psylocke digs deep into Bishop's head in ***Uncanny X-Force #5*** by *Sam Humphries & Adrian Alphona...* and what she finds will shock you!

The Uncanny X-Men face evil sorcerer Dormammu in ***Uncanny X-Men #6*** by *Brian Bendis & Frazer Irving.*

Jason Aaron & Ramon Perez reveal the Jean Grey School of the future in ***Wolverine & the X-Men #29.*** The students of JGS put a time-capsule together that you can follow into the future and see what happened to all your favorite X-Men.

"Hell on Earth War" comes to a conclusion in ***X-Factor #256*** by *Peter David & Leonard Kirk* as the few remaining members of X-Factor make one last ditch effort to save the world from its grim future. Not all will survive the final battle.

The school is on lockdown in *Brian Wood & Olivier Coipel's* ***X-Men #2...*** but if the bad guys can't get out, neither can the X-Men!

Fated to destroy mutantkind, Legion is desperate to learn if the predictions are true, so he makes a deal with the devil in his own mind to find answers in ***X-Men Legacy #s 10 & 11*** by *Simon Spurrier & Paul Davidson.* But what terrifying truth would drive David to take extreme measures…and undergo a procedure that would remove his mutant powers?

Marvel collected editions, advance solicited for June and July release, include:

- ***Avengers by Brian Bendis Volume 4 TP,*** collecting ***Avengers #s 25-30.***
- ***Avengers: The Complete Collection by Geoff Johns Volume 1 TP,*** collecting ***Avengers #s 57-63, Vision #s 1-4, Thor #58,*** and ***Iron Man #64.***
- ***All-New X-Men Volume 2: Here to Stay Premiere HC,*** collecting ***All-New X-Men #s 6-10.***
- ***Captain America Volume 1: Castaway in Dimension Z Book 1 Premiere HC,*** collecting ***Captain America #s 1-5.***
- ***Captain Universe: The Hero Who Could Be You #1,*** reprinting more than a half-dozen

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1980s tales of the UniPower.

•***Deadpool Volume 1: Dead Presidents TP,*** collecting ***Deadpool #s 1-6.***

•***Deadpool Killustrated TP,*** collecting ***Deadpool Killustrated #s 1-4.***

•***Essential Wolverine Volume 7 TP,*** collecting ***Wolverine #s 129-148 & Hulk #8.***

•***Fantastic Four by Jonathan Hickman Volume 6 TP,*** collecting ***Fantastic Four #s 605.1 & 605-611.***

•***Hawkeye Volume 2: Little Hits TP,*** collecting ***Hawkeye #s 6-11.***

•***Incredible Hulk by Jason Aaron Volume 2 TP,*** collecting ***Incredible Hulk #s 7.1 & 8-15.***

•***Invincible Iron Man Volume 11: The Future TP,*** collecting ***Invincible Iron Man #s 521-527.***

•***Marvel 1602 10th Anniversary Edition HC,*** collecting *Neil Gaiman's* ***Marvel 1602 #s 1-8.***

•***Marvel Masterworks: The Fantastic Four Volume 15 HC,*** collecting ***Fantastic Four #s 151-163, Giant-Size FF #s 3 & 4,*** and ***Marvel Treasury Edition #2.***

•***Marvel Noir: Daredevil/Cage/Iron Man TP,*** collecting a trio of Marvel Noir miniseries.

•***Marvel Noir: Spider-Man/Punisher TP,*** collecting two Marvel Noir Spidey series and one Punisher series.

•***Marvel Universe Wolverine Digest,*** collecting 96 pages of all-ages Wolverine tales.

•***The Mighty Thor Omnibus Volume 2 HC,*** collecting ***Journey Into Mystery #s 121-125, Thor #s 126-152 & Annual #2,*** and more.

•***Monsters Inc: Scare Stories Digest,*** collecting ***Monsters Inc #s 1-2, The Humanween Party #1,*** and ***A Perfect Date #1.***

•***Punisher: Enter the War Zone TP,*** collecting ***Punisher: War Zone #s 1-5.***

•***Spider-Man 2099 Volume 1 TP,*** collecting ***Spider-Man 2099 #s 1-10.***

•***Superior Spider-Man Volume 1: My Own Worst Enemy TP,*** collecting ***Superior Spider-Man #s 1-5.***

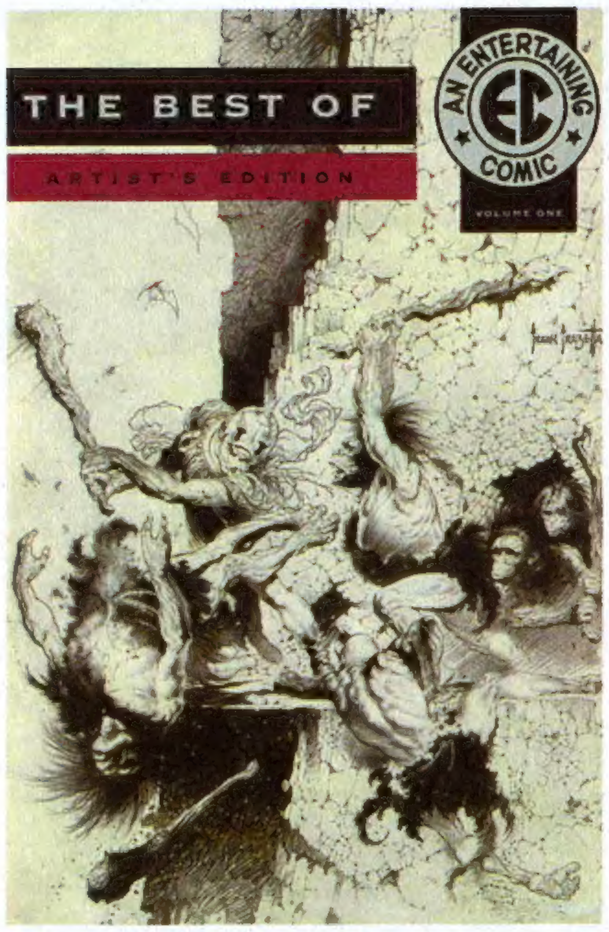
•***Thor: God of Thunder Volume 1—The God Butcher Premiere HC,*** collecting ***Thor: God of Thunder #s 1-5.***

•***Ultimate Comics X-Men by Brian Wood Volume 1 TP,*** collecting ***Ultimate Comics X-Men #s 18.1 & 19-22.***

•***Uncanny X-Men: The Complete Collection by Matt Fraction Volume 3 TP,*** collecting ***Uncanny X-Men #s 520-522, 526-534,*** and more.

•***Wolverine: First Cuts TP,*** collecting ***X-Men Origins: Wolverine, Uncanny X-Men #s 118-119, Wolverine #s 1-2,*** and more.

•***X-Force: Phalanx Covenant Premiere HC,*** collecting ***X-Factor #s 106, X-Force #s 38-43,*** and ***Excalibur #82.***



Coming Comics—IDW in May

Editor *Scott Dunbier* continues his ***Artist's Edition*** line with ***The Best of EC Volume 1 HC,*** a 15" x 22" 160-page volume reprinting work by *Al Williamson, Frank Frazetta, Johnny Craig, Bernie Krigstein, Harvey Kurtzman, Joe Orlando,* and others, all reproduced same-size in ultra-high-detail full color to show off the subtleties of the black and white original art.

The TARDIS has recently been on the fritz, but now it has gone completely out of control. And the Doctor is nowhere to be found in ***Doctor Who #9*** by *Andy Diggle, Eddie Robson, & Andy Kuhn.*

The fifth Doctor takes the spotlight in ***Doctor Who: Prisoners of Time #5*** by *Scott & David Tipton* and *Phillip Bond,* continuing the twelve-part adventure that will feature all eleven incarnations of the Doctor.

Seven adventurers aboard the International Space Station watch in horror as most of the world is decimated by a monster solar flare in *John Byrne's* ***Doomsday.1 #1.*** And their only choice is to return to the surface, and face whatever awaits them there!

Kiss Solos #3 turns the spotlight on *The Celestial* in an ethereal cosmic drama, courtesy of *Chris Ryall & Alan Robinson.*

Acclaimed illustrator *Ashley Wood's* 3A Toys has crafted gorgeous creations in all shapes and sizes, from robots and action figures to lushly illustrated art books. The oversize hard-cover ***Machine Witches*** presents an illustrated overview of all the company's popular, and in most all cases, sold-out and hard to find works.

Fluttershy knows her way around knitting! But her hidden talent starts to take on a startling new form in ***My Little Pony: Mane 6 Microseries #4—Fluttershy.***

A normal night on the town for Raphael and Casey turns deadly when the Foot Clan appears in full force. in ***Teenage Mutant Ninja Turtles #22*** by *Tom Waltz, Kevin Eastman, & Mateus Santolouco.*

Deadly technology glitches continue to plague Mega-City One, and Judge Dredd finds himself targeted for assassination by one of his own in ***Judge Dredd #7*** by *Duane Swierczynski, Nelson Daniel, & Kyle Hotz.*

A normal night on the town for Raphael and Casey turns deadly when the Foot Clan appears in full force. in ***Teenage Mutant Ninja Turtles #22*** by *Tom Waltz, Kevin Eastman, & Mateus Santolouco.*

Hoist has always managed to fade into the background: until now, but he's about to move into a starring role when he finds himself trapped on an alien planet in ***Transformers Spotlight: Hoist*** by *James Roberts & Agustin Padilla.*

The Beast Hunter are back in ***Transformers Prime: Beast Hunters #1*** by *Mairghread Scott, Mike Johnson, & Agustin Padilla.*

IDW collected editions include:

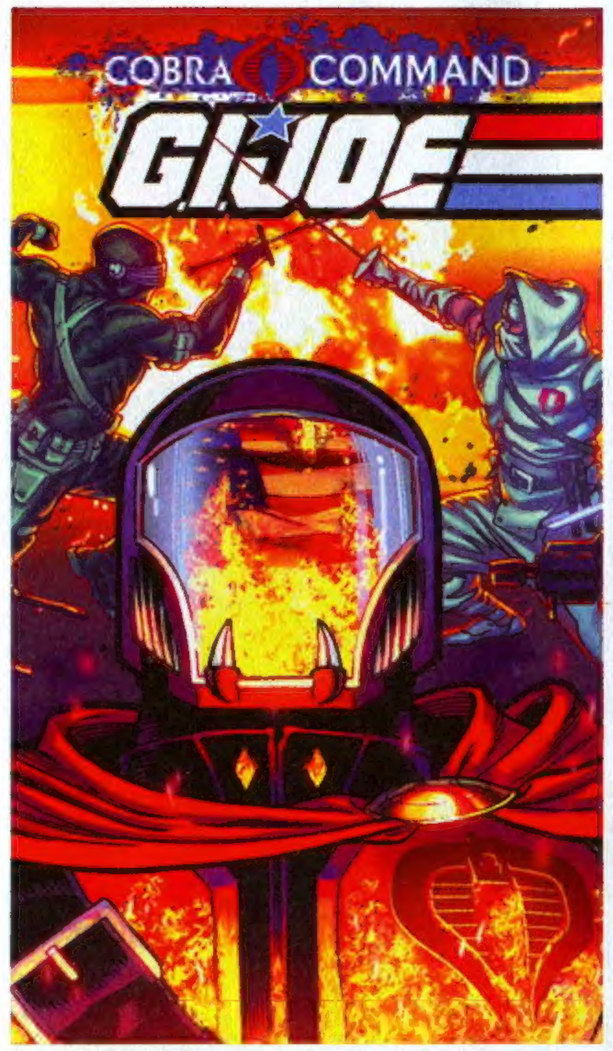
•***Borderlands: Origins TP,*** collecting the four-part miniseries.

•***Chasing the Dead TP,*** collecting the four-part miniseries.

•***The Crow: Skinning the Wolves,*** collecting the *James O'Barr* limited series.

•***Doctor Who: Prisoners of Time Volume 1 TP,*** collecting ***Prisoners of Time #s 1-4.***

•***Dungeons & Dragons: The Legend of Drizzt—Neverwinter Tales TP,*** 136 pages of adventures starring Drizzt and Dahlia.



•***GI Joe: The Complete Cobra Command,*** collecting ***GI Joe, Cobra,*** and ***Snake Eyes #s 9-12*** and the ***Cobra 2012 Annual.***

•***GI Joe Field Manual Volume 2 TP,*** an archive of animation models focusing on Season 2.

•***The Hollows HC,*** collecting the *Chris Ryall-Sam Kieth* miniseries.

•***Judge Dredd: The Cam Kennedy Collection Volume 1 HC,*** collecting 248 pages of Kennedy-illustrated tales in B&W.

•***Magic: The Gathering Volume 3—Path of Vengeance TP,*** collecting the four-part miniseries.

•***My Little Pony: Friendship is Magic TP,*** collecting ***My Little Pony #s 1-4.***

•***Star Trek Classics Volume 4: Beginnings TP,*** collecting DC's ***Next Generation #s 1-6.***

•***Tarzan: The Complete Russ Manning Newspaper Strips Volume 1—1967-1970 HC,*** kicking off a four-book series reprinting the entire run of Manning ***Tarzan*** strips, reproduced from the *Edgar Rice Burroughs* file copies.

•***Teenage Mutant Ninja Turtles Classics Volume 5,*** collecting ***TMNT #s 34 & 38-40.***

•***Teenage Mutant Ninja Turtles Volume 5: Krang War,*** collecting IDW ***TMNT #s 17-20.***

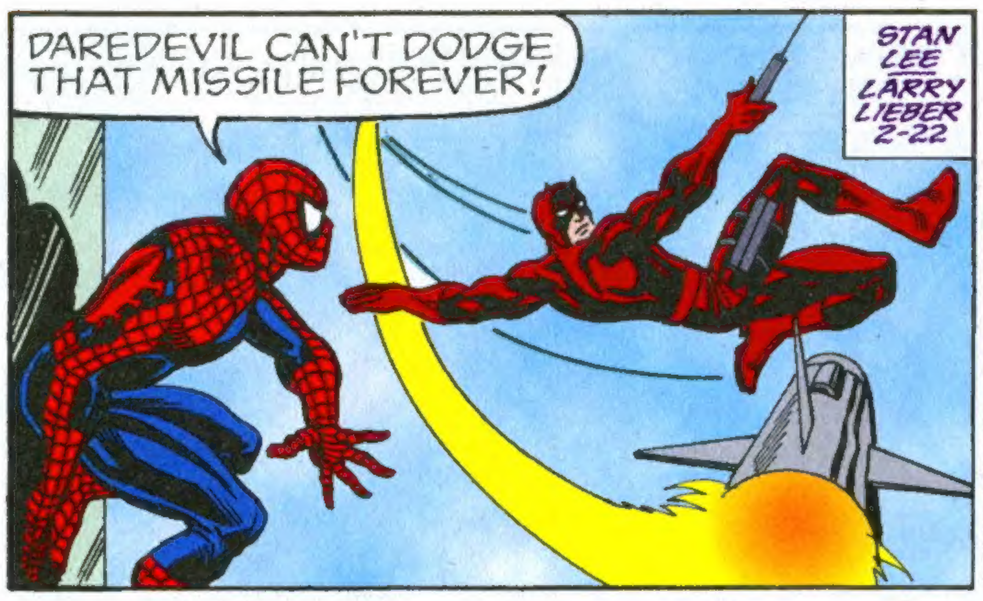
•***Torpedo Volume 3 TP,*** presenting more *Abuli & Bernet* tales of a killer for hire in 1930s New York City.

•***Transformers Prime—Rage of the Dinobots TP,*** collecting the miniseries.

•***Transformers: Regeneration One Volume 2 TP,*** collecting #s 86-90.

•***True Blood: Shake For Me HC,*** collecting ***True Blood #s 6-10.***

•***Womanthology: Space HC,*** collecting the five-part anthology miniseries.



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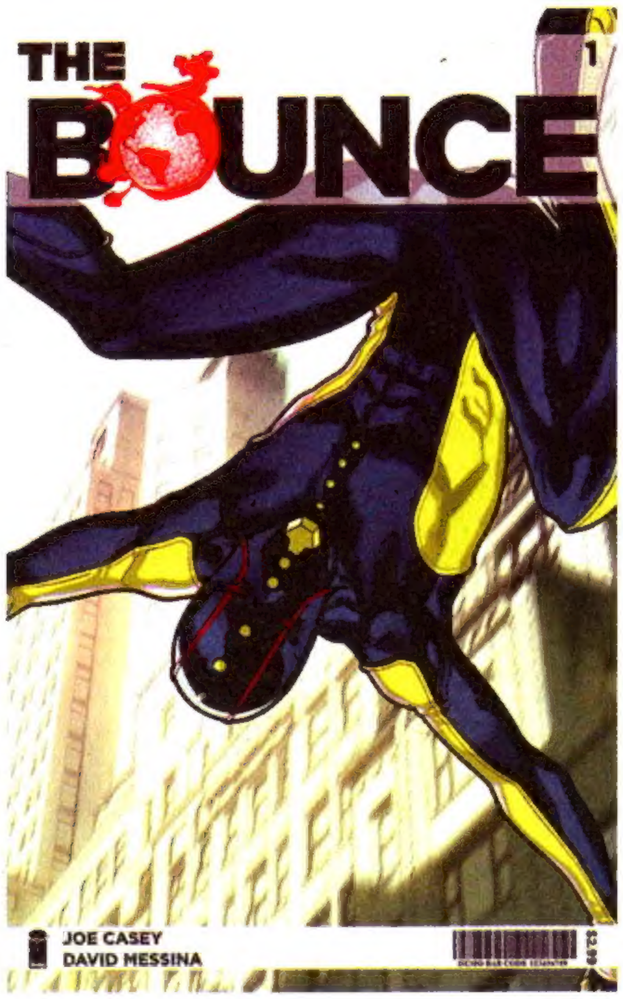

Coming Comics—Image in May

Joe Casey & David Messina introduce the ultimate slacker superhero for the 21st Century in ***The Bounce #1.*** Jasper Jenkins is a super-head *and* a super-hero! He's relatable *and* reliable... and he's embarking on the adventure of a lifetime!

Two acclaimed talents unite for the firs time as *J. Michael Straczynski & Ben Templesmith* present ***Ten Grand #1.*** The dark fantasy crime drama starring a murdered mob enforcer who is brought back from death by an angelic force who will keep bringing him back from death every time he is killed in a righteous case. And as a reward, each death will allow him five minutes to spend with his beloved Laura, who was killed in the same brutal assault that initially took his own life.

Nathan Edmondson & Konstantin Novosadov kick off a compelling SF drama in ***The Dream Merchant #1.*** Haunted by recurring dreams, a boy named Winslow is hunted by mysterious beings and protected by an old traveler. Soon Winslow will realize that what is in his dreams is what the rest of the world has been made to forget--and what strange entities will stop at nothing to erase from his mind.

Chris Giarrusso's critically-acclaimed kid superhero series continues with ***G-Man Volume 3: Coming Home***! The brothers G-Man and Great Man have finally returned from their Cape Crisis adventure, only to discover that not everybody is happy that they're back.

Jim Zub continues his monthly retitling-and-renumbering of ***Skullkickers*** with ***The All-New Secret Skullkickers #1,*** aka ***Skullkickers #22.***

Todd McFarlane & Robert Kirkman join forces to present the first ***Walking Dead Limited Edition Resin Statue: Michonne*** Standing over 14-inches tall; this limited-edition statue captures, in amazing detail, the embodiment of Michonne's character. Each sequentially numbered piece is hand-signed by The *Walking Dead* creator *Robert Kirkman* and will include a Certificate of Authenticity hand-signed by *Todd McFarlane.*

Image collected editions include:

- ***Artifacts Volume 5 TP,*** collecting ***Artifacts #s 19-24.***
- ***Bedlam Volume 1 TP,*** collecting ***Bedlam #s 1-6.***
- ***Blackacre Volume 1 TP,*** collecting ***Blackacre #s 1-5.***
- ***Clone Volume 1 TP,*** collecting ***Clone #s 1-5.***
- ***Comeback TP,*** collecting ***Comeback #s 1-5.***
- ***Elephantmen Volume 1 Revised HC,*** collecting ***Elephantmen #s 0-7.***
- ***Graveyard of Empires Volume 1,*** collecting the four-part miniseries.
- ***Great Pacific Volume 1: Trashed TP,*** collecting ***Great Pacific #s 1-6.***
- ***Hack/Slash Omnibus Volume 5 TP,*** collecting ***Hack/Slash v2 #s 12-25*** and more.
- ***Hoax Hunters Volume 2: Secrets & Lies TP,*** collecting ***Hoax Hunters #s 6-9.***
- ***Spawn: Origins Volume 18 TP,*** collecting ***Spawn #s 105-110.***
- ***Witchblade: Rebirth Volume 3 TP,*** collecting ***Witchblade #s 161-165.***

Coming Comics—Valiant in May

Harbinger Wars continues in May as ***Harbinger Wars #2*** heats up Las Vegas. After decades of secret conflict, Toyo Harada has managed, in one fell swoop, to cripple Project Rising Spirit through the masterful manipulation of key players in the Valiant Universe. Now he wants the psiot children Bloodshot rescued from the bowels of a nightmarish PRS facility. But the rogue band of superpowered escapees have begun to call themselves Generation Zero, and they've declared a war of their own as the crossover tale continues courtesy of *Joshua Dysart, Duane Swierczynski, & Clayton Henry.* The story continues into ***Harbinger #12*** and ***Bloodshot #11.***

Fred Van Lente & Clayton Henry present the tru story of the Epic (Fail) of Gilgamesh in ***Archer & Armstrong #0.*** For the first time, the 100% true story behind the Epic of Gilgamesh can be told… A tale of three warrior brothers on a quest to the mysterious Faraway to bring back its immortal Boon.

Justin Jordan & Patrick Zircher present a story of an earlier Shadowman, Josiah Boniface, in ***Shadowman #0.***

Aric discovers the Vine he intends conquer aren't the only race on planet Loam— but will these surprise inhabitants offer him refuge or rivalry? Find out in ***X-O Manowar #13*** by *Robert Venditti & Cary Nord,* continuing the "Planet Death" saga.

To make it easy for readers to discover the thrill of the Valiant Universe, the company is offering $1 first issue reprints of ***X-O Manowar, Harbinger, Bloodshot, Archer & Armstrong,*** and ***Shadowman.***

Valiant collected editions include:

- ***Harbinger Volume 2: Renegades TP,*** collecting ***Harbinger #s 6-10.***
- ***Valiant Masters: Shadowman Volume 1—Spirits Within HC,*** collecting the 1990s ***Shadowman #s 0-7*** and more, featuring work by *Steve Englehart, Bob Hall, Jim Shooter, Steve Ditko, David Lapham, Mark Moretti,* and others.

Back to Press

- ***Avengers #5 2nd Printing*** (JAN138105), featuring a variant cover by *Adam Kubert,* in stores 3/20.
- ***Borderlands: Origins #1 4th Printing*** (JAN138002), in stores 3/27.
- ***Captain America #3 2nd Printing*** (JAN138106), featuring a variant cover by *John Romita Jr.,* in stores 3/20.
- ***Doctor Who: Prisoners of Time #2 2nd Printing*** (JAN138000), in stores 3/27.
- ***Fearless Defenders #1 2nd Printing*** (JAN138113), featuring a variant cover by *Mark Brooks,* in stores 3/20.
- ***Hawkeye #3 3rd Printing*** (JAN138109), featuring a variant cover by *David Aja,* in stores 3/20.
- ***Hawkeye #4 3rd Printing*** (JAN138110), featuring a variant cover by *David Aja,* in stores 3/20.
- ***Hawkeye #5 3rd Printing*** (JAN138111), featuring a variant cover by *David Aja,* in stores 3/20.
- ***Hawkeye #6 3rd Printing*** (JAN138112), featuring a variant cover by *David Aja,* ins tores 3/20.
- ***Injustice: Gods Among Us #1 2nd Printing*** (JAN138081), featuring a black and white version of the variant cover by *Jheremy Raapack,* in stores 3/20.
- ***Iron Man #6 2nd Printing*** (JAN138107), featuring a variant cover by *Greg Land,* in stores 3/20.
- ***My Little Pony: Friendship is Magic #2 2nd Printing*** (JAN138001), in stores 3/27.
- ***Nowhere Men #1 4th Printing*** (JAN138123), in stores 3/13.
- ***Nowhere Men #2 3rd Printing*** (JAN138083), in stores 3/13.
- ***Peter Panzerfaust #9 2nd Printing*** (JAN138082), in stores 3/13.
- ***Snapshot #1 2nd Printing*** (JAN138087), in stores 3/13.
- ***Superior Spider-Man #3 2nd Printing*** (JAN138108), featuring a variant cover by *Ryan Stegman,* in stores 3/20.
- ***Supurbia Ongoing #1 3rd Printing*** (JAN138116), featuring a variant cover by Joshua Covey, in stores 3/20.

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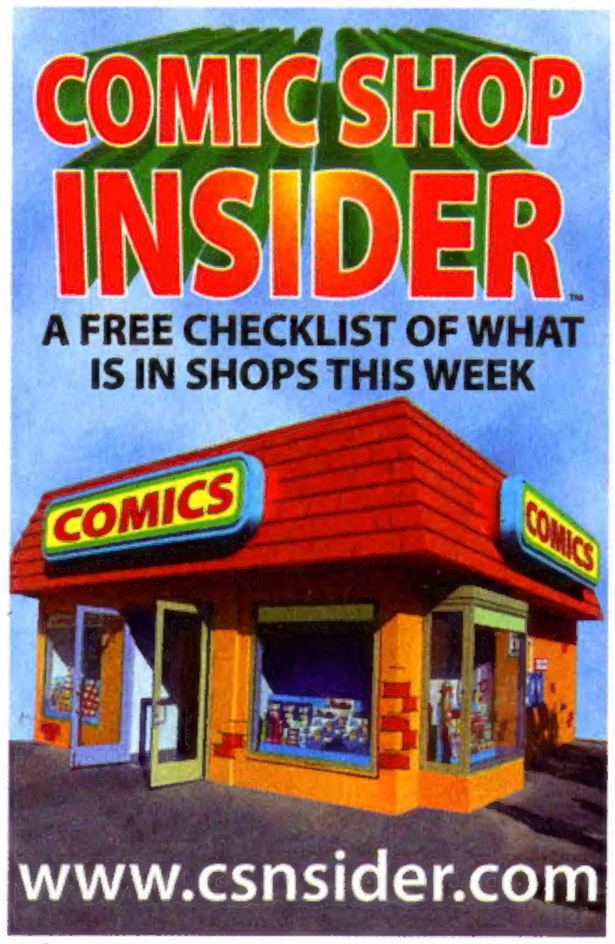

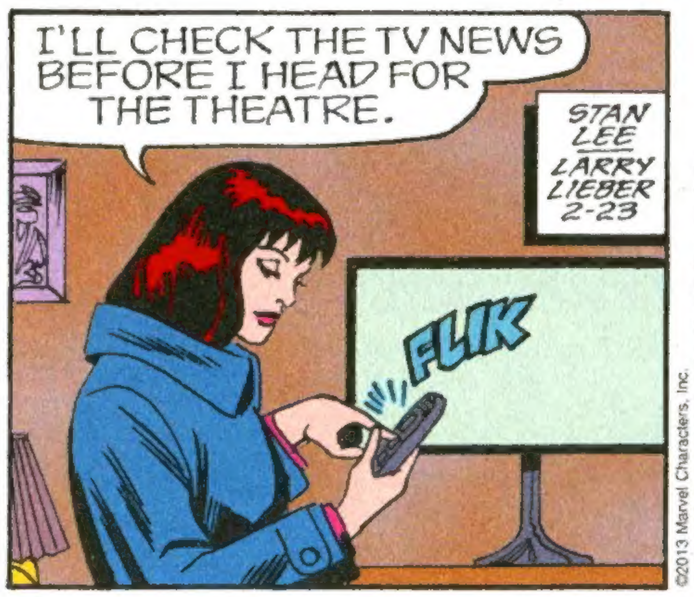

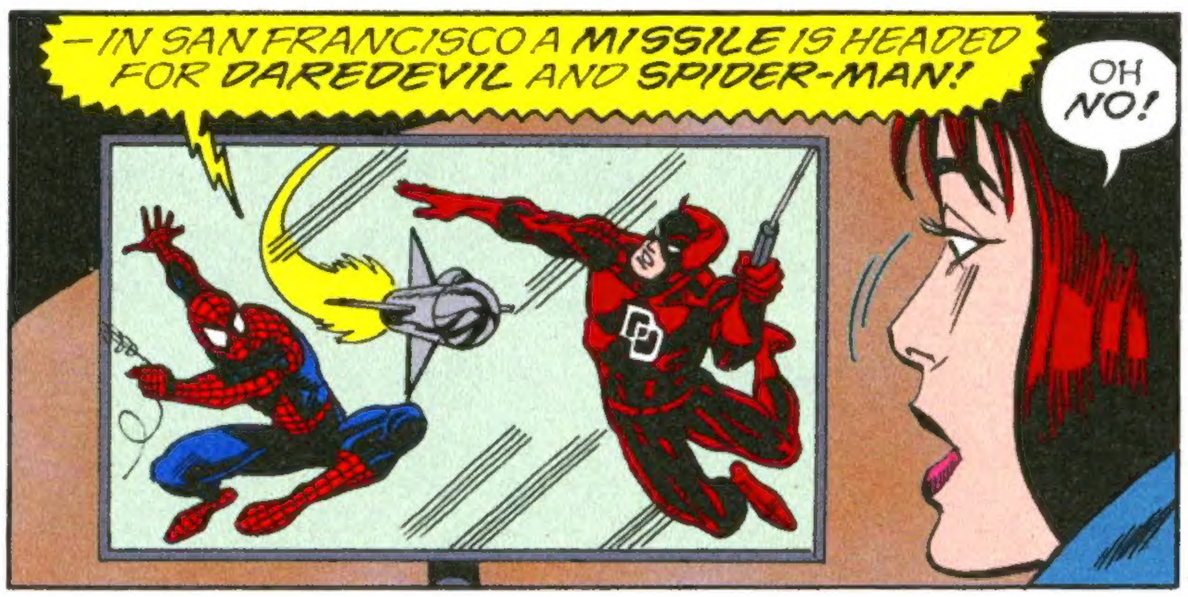

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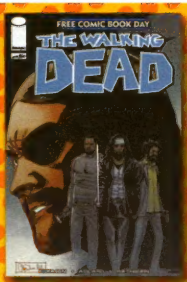

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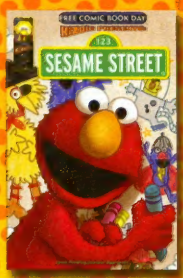

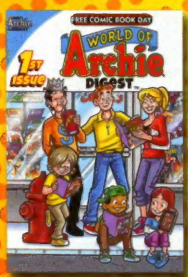

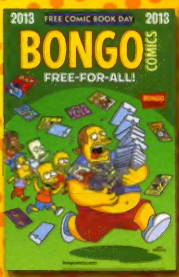

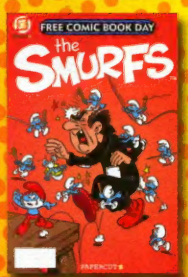

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